

--- *Beginning of Resume* ---

Objective

To obtain the necessary experience to be applied to the continued development of my personal website.

Education

SUNY Institute of Technology, Utica, NY 08/07 - 05/10

Master's Degree in Computer Information Science

Major GPA: 3.13

Thesis work: Formal Programming Methods for Beginners.

- Simplified formal programming methods for beginner to intermediate users.

SUNY Oneonta, Oneonta, NY 08/03 - 05/07

Bachelor's Degree in Computer Science, Minors in Math and Computer Art

Concentration: Standard/Technical

Independent Studies:

- Project Erde (Spring '04) - Java GUI Search Application about Geology.
- Prerequisite Visualizer (Spring '06) – C++ Program to list eligible courses based on user-given completed prerequisites.

Employment

Instructor - 01/08 - 05/09

SUNY Institute of Technology - ISET, Utica/Rome, NY

Class name: "Internet Tools in Windows"

- Orchestrated discussions surrounding the topics of design, development and programming of websites.
- Created, reviewed, and graded projects focusing on FrontPage 2003, Flash, GIMP and Windows Movie Maker.

Lab Technician - 02/04 - 12/06

Department of Mathematics, Computer Science and Statistics, Oneonta, NY

- Maintained laboratory equipment including keyboards, monitors, and desktops.
- Sustained connection integrity via updates on software, anti-spyware and anti-virus scans.
- Oversaw the licensed use of C++-, Java-, Microsoft- and other software.

Skills

<i>C++</i>	Expert	<i>Flash</i>	Beginner
<i>HTML</i>	Intermediate	<i>Java</i>	Intermediate
<i>Maya</i>	Beginner	<i>Photoshop</i>	Beginner
<i>Word, Excel, Access</i>	Intermediate		

Related Clubs and Activities

Grifkuba Gaming Services –

- Grifkuba’s Card Game
 - An original card game that allows its players to create their own cards.
- Grifkuba’s Monster Trainer
 - An original Game Inspired by monster RPG's, nature, history and other sources.

SUNYIT -

- Game Design Club –
 - Founder and President (07-09)
 - Projects: Grifkuba’s Card Game, Grifkuba’s Monster Trainer,
- Computer Science Club - Secretary (07-08) & President (08-09).

Published - May 2005 CCSCNE for an Independent Study

Attended the CCSCNE Sectional Conference (Springs of 2005 - 2008) - Furthered my understanding of the fundamentals of Computer Science.

Additional Info

Boy Scouts of America –

- Eagle Scout
- Assistant Scout Master
- Brotherhood Member of the Order of the Arrow

References available upon request.

--- End of Resume ---

References

<i>Reference Name</i>	<i>Phone</i>	<i>Email</i>	<i>Type</i>
Dr. Don Allison	(607) 436-3439	allisodl@oneonta.edu	CS Professor (SUNY Oneonta)
Dr. James Ryder	(607) 436-3647	RyderJ@Oneonta.Edu	CS Professor (SUNY Oneonta)
Dr. Ronald Sarner	(315) 792-7237	ron@sunyit.edu	Supervisor (instructor)
John Borner	(315) 792 7530	john.borner@sunyit.edu	Supervisor (treasurer)
Dr. William Confer	n/a	wconfer@acm.org	CS Professor (SUNYIT)

Additional Info

SUNY Oneonta –

- Sanford Society [department club]
 - Computer Science Rep [fall 06 – Spring 08],
 - Vice President [fall 06- Fall 07]
- Gamer's Guild
- Resident Student Organization Rep to the STI Committee and Leader Institute Planning Committee;
- Video Game Development Club – Founder
- Senator - Student Association

SUNYIT -

- Student Association –
 - Graduate Senator (07-08)
 - Bylaws Committee Chair (07-08)
 - Treasurer (08-09), responsible for a \$350,000 budget
- SITACon 2 Committee - Registration Head ('08)
- SUNY Tech Gamer's Club – LAN Party “Fragfest” Committee Member